

How to create a preview of an animation on 3ds Max

To create a Preview:

1. Go to the **Animation** menu > **Make Preview**.

Leave the parameters on the default values and click **OK**.

2. If you selected AVI as the output type, the software renders the preview on an AVI file and saves it in a file called *_scene.avi*. Immediately after it finishes the render, Media Player opens to play your animation.
3. You can also save the preview under a different name, so it won't be overwritten the next time that you create another preview. To change the name of your preview, go to **Animation > Rename Preview**.
4. Remember that Divix Compression will give you good file sizes for avi files. To download the Divix compressor, go to: **<http://www.divx-digest.com/software/xvid.html>**